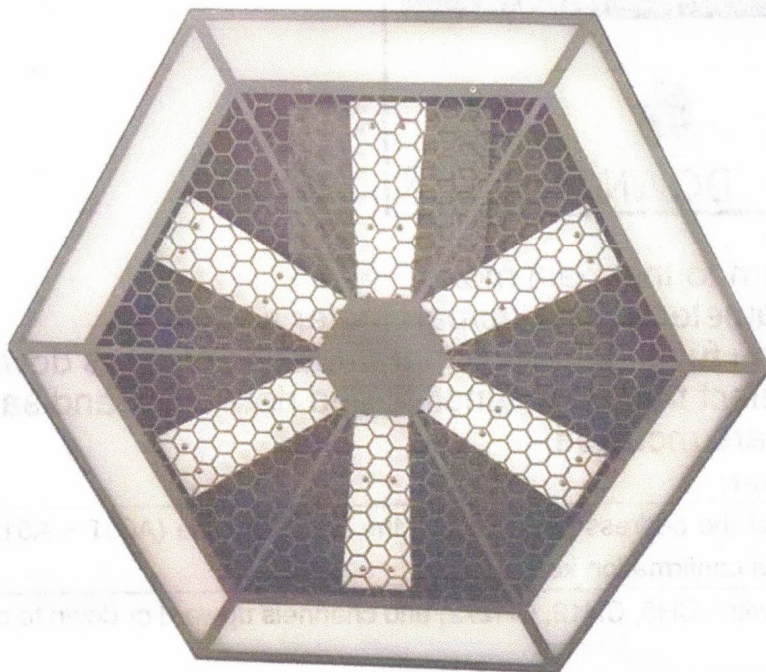


# Six-leaf Fan background light

## User Manual



**Please read the instruction manual carefully before use**

### Technical Parameters

Voltage: AC100 ~ 240V 50/60Hz

Power: 150W

Land beads: 576 pieces of 5050 lamp beads

Control method: DMX512, automatic, mainstay, voice control, and RDM function.

Channel: 05CH, 19CH, 272CH

Lighting: 32bit 0 ~ 100%linear light tone

Features: dyeing+ flashing +LED LCD display

Work temperature: -30 °C ~ 50 °C

Frequency flash frequency: 1 ~ 30Hz

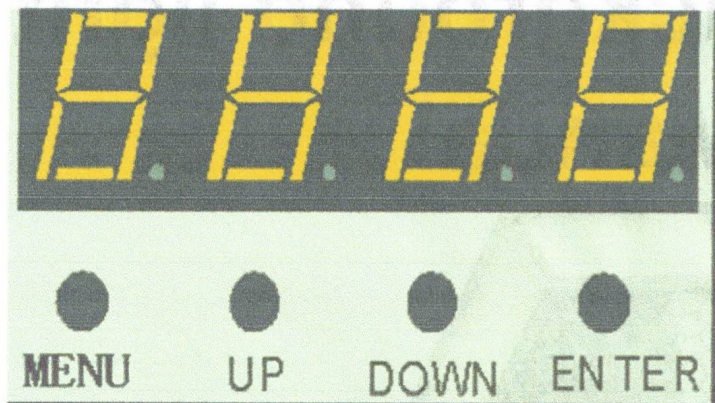
Appearance: metal, black

Connection method: DMX512 input output / power input output.

IP level: IP20



## 一、 Display panel and keys definition



Menu key: enter/return to the main menu

Platform: Select/parameter adding up/parameter adding

Book down: The menu function selects/parameter decreases downward

Confirmation key: Select the menu function and determine and save when the menu function parameters are modified.

### Menu function meter:

A001	➡	A512	Set the address code, modify the address code (A001 ~ A512) upward or down, and the confirmation key is saved.
CH5	➡	CH27 2	Switch CH5, CH19, CH272, and channels upward or down to confirm the keys to save.
P000	➡	P255	Modify the motor speed (P000 ~ P255) upward or down, and the confirmation key is saved.
E000	➡	E255	127 built-in effects, modify the built-in effect up or down, and the confirmation key is saved
S000	➡	S000	Modify the built-in effect speed (E000 ~ E255) upward or down, and the confirmation key is saved.
R255	➡	R000	Modify the brightness of the red lamp beads upward or downward (R000 ~ R255), and the confirmation key is saved.
G255	➡	G000	Modify the brightness of the green lamp beads (G000 ~ G255) upward or down, and the confirmation key is saved.
B255	➡	B000	Modify the brightness of the blue lamp beads (B000 ~ B255) upward or down, and the confirmation key is saved.
N000	➡	N255	Adjust the motor parameters (N000 ~ N255) upward or down, and the confirmation key is saved.
SOU D	➡	SOU D	Sound control
T000	➡		Display temperature, such as T045 indicates that the current lamp temperature is 45 ° C; 10K thermistor is not installed, and T000 is displayed.

## 二、 Menu function

After the power-on boot machine is reset, press the menu button to enter the main menu (the main menu interface is not operated after 30 seconds to exit). For details The confirmation key enters the functional parameters of modifying the menu, and then press the confirmation key to save the current functional parameters (with a power loss memory after saving).



### Factory setting mode table:

R255	➡	R032	Modify the red lamp current (R032-R255) upward or down, and the confirmation key is saved.
G255	➡	G032	Modify the current of the green lamps (G032-G255) upward or down, and the confirmation key is saved.
B255	➡	B032	Modify the current of the blue lamp beads (B032-B255) upward or down, and the confirmation key is saved.
W255	➡	W032	Modify the white lamps current (W032-W255) upward or down, and the confirmation key is saved.
N000	➡	N255	Modify the built -in effect (N000 ~ N255) upward or down, and the confirmation key is saved.
FAN0	➡	FAN1	Fan settings: FAN0 is called to start the fan, FAN1 reaches the set temperature protection point startup fan, and the confirmation key is saved.
T040	➡	T070	Modify the temperature parameters (40 ° C ~ 70 ° C) upward or down, and press the confirmation key to save.
Send	➡	Send	Set the parameters of the factory factories upward or down, and connect the lamps parallel connected to all other three -core signal cables; confirm that the sending parameters are exited at 5 seconds of the menu, and deny the parameter press the confirmation key to cancel the sending.

### 三、Master-slave control

There are 2 or more than 2 or more lamps connected to the DMX three -core signal line. All the lamps are modified to 001 ~ 512 any address code. Set any one as the host, the other lamps are the machine. ; When the host adjusts gradient, pulse change, jumping, voice control, self -driving effects, all the effects of simultaneous gradation, pulse change, jumping, voice control, and self -driving effects from the machine.

Special attention:

1. A set of lamps can only set one host. If there are multiple hosts, all lamps will flash and do not synchronize.
2. All lamps must only work when the DMX512 console is turned off.

### 四、DMX512 control

All lamp address codes are set up. All the lamps are connected to the DMX512 console parallel with the DMX three -core signal line. The address code stops flashing, indicating that the DMX512 console signal has been sent to the lamp. According to the channel description of the DMX512 console control related functions.

#### 05CH description:

CH	Value	Basic function
1	000-255	Red lamp beads linear light adjustment
2	000-255	Green lamp beads linear light adjustment
3	000-255	Blue lamp bead linear lighting
4	000-255	Motor
5	000-255	Reservation: The parameter value is reset at 150-255. The parameter value of the console must be pulled below 10 first, and then pushed to 150-255 to be useful. The parameter value is useless at 000-149 and cannot be reset.



### 19CH description:

CH	Value	Basic function
1	000-255	Always lit
2	000-255	Flash
3	000-255	Outer ring R red lamp bead linear lighting
4	000-255	Outer ring G green lamp bead linear lighting
5	000-255	Outer circle B blue lamp bead linear lighting
6	000-255	For the outer circle mode, see 5. Mode effect extra circular mode effect:
7	000-255	Exterior speed
8	000-255	Outer circle background color
9	000-255	Outer circle background color module
10	000-255	Inner ring R red lamp bead linear lighting
11	000-255	Inner circle G green lamp bead linear lighting
12	000-255	Inner ring B blue lamp bead linear lighting
13	000-255	In the inner circle mode, see 5. Model effect internal circle mode effect:
14	000-255	Inner ring speed
15	000-255	Internal and external circle comprehensive mode (enjoy priority control), see 5. For details, please refer to the effect of the inner and outer circle of the inner and outer circles of the mode:
16	000-255	Inner circle background color
17	000-255	Inner circle background color module
18	000-255	Motor
19	000-255	Reservation: The parameter value is reset at 150-255. The parameter value of the console must be pulled below 10 first, and then pushed to 150-255 to be useful. The parameter value is useless at 000-149 and cannot be reset.

### 272CH description:

CH	Value	Basic function
1	000-255	R The first group of 6 red lamp beads linear light tone
2	000-255	G The first group of 6 green lamp beads linear light adjustment
3	000-255	B The first group of 6 blue lamp beads linear light adjustment
4	000-255	R The second group of 6 red lamp beads linear light adjustment
5	000-255	G The second group of 6 green lamp beads linear light tone
6	000-255	B The second group of 6 blue lamp beads linear light tone
...	...	...
268	000-255	R The 90th group of 6 red lamp beads linear light tone
269	000-255	G The 90th group of 6 green lamp beads linear light adjustment
270	000-255	B The 90th group of 6 blue lamp beads linear light adjustment
271	000-255	Motor
272	000-255	Reservation: The parameter value is reset at 150-255. The parameter value of the console must be pulled below 10 first, and then pushed to 150-255 to be useful. The parameter value is useless at 000-149 and cannot be reset.



## 五、Mode effect

Election effect:

CH value	Model NO.	Effect
0-1	0	Useless
2-3	1	R red light
4-5	2	G green light
6-7	3	B blue light
8-9	4	RG red and green stain lamp
10-11	5	RB red and blue stain lamp
12-13	6	GB green and blue stain lamp
14-15	7	RGB red and green blue stain lamp
16-17	8	Comprehensive 1-7 effect cycle.
18-19	9	R red light is refreshed.
20-21	10	G set refresh on both sides of the G green light.
22-23	11	B blue lights refresh on both sides.
24-25	12	red and green stain lights refresh on both sides.
26-27	13	red and blue stain lights refresh on both sides.
28-29	14	GB green and blue chromaton lamps are refreshed on both sides.
30-31	15	RGB red, green and blue stain lights refresh on both sides.
32-33	16	Comprehensive 9-15 effect cycle.
34-35	17	The R-RGB red light is refreshed, and the red, green and blue stain light is refreshed on the other side.
36-37	18	The R-G red light is refreshed, and the green light is refreshed on the other side.
38-39	19	B-g blue light is refreshed on one side, and the green light is refreshed on the other side.
40-41	20	The B-RG blue light is refreshed, and the red and green stain light is refreshed on the other side.
42-43	21	RB-RG red and blue stain lights are refreshed on the side, and the red and green stain lights are refreshing on the other side.
44-45	22	Rb-GB red and blue stain lights are refreshed on the side, and the green and blue chromosomal lights are refreshed on the other side.
46-47	23	RGB-GB red and green blue stain lights are refreshed while brushing the green and blue stain lights.
48-49	24	Comprehensive 17-23 effect cycle.
50-51	25	R red light runs with residual shadows.
52-53	26	G green light runs with residual shadows.
54-55	27	B blue lamp running with residual shadows.
56-57	28	Rg red and green stain lamp running with disability.
58-59	29	Rb red and blue stain lamp running with disability.
60-61	30	GB green and blue stain lamp runs with disability.
62-63	31	RGB traffic and blue stain lamp running with disability.
64-65	32	Comprehensive 25-31 effect cycle.
66-67	33	R red lights have disabled on both sides of the run.
68-69	34	G green lights have a disabled for running on both sides.
70-71	35	B blue lamps have disabled on both sides of the running.
72-73	36	Rg red and green stain lamps have disabled on both sides of the running.



74-75	37	Rb red and blue stain lamps have residual shadows on both sides of the RB.
76-77	38	GB green and blue stain lamps have residual shadows on both sides of the GB.
78-79	39	RGB red, green and blue stain lamps have residual shadows on both sides.
80-81	40	Comprehensive 33-39 effect cycle.
82-83	41	The R-RGB red lamp runs the clockwise and has residual shadows.
84-85	42	The R-G red lamp runs against the time with a disabled shadow, and the green light runs the clockwise and has remnants.
86-87	43	The B-G blue lamp runs in the clockwise clockwise, and the green light runs counterclockwise with residual shadows.
88-89	44	The B-RG blue lamp runs against the time with a disabled shadow, and the red-green stain lamp runs smoothly with a residual shadow.
90-91	45	RB-RG red and blue stain lamp running with clockwise with residual shadows, red and green stain lamps running against time with codes with residual shadows.
92-93	46	The RB-GB red and blue stain lamp running against the time with a residual shadow, and the green and blue stain lights run clockwise and have residual shadows.
94-95	47	RGB-GB red and green blue stain lamp running with codes of codes with remnants, and green and blue stain lights running against time.
96-97	48	Comprehensive 41-47 effect cycle.
98-99	49	R four groups of red lights run back and forth.
100-101	50	G four groups of green lights run back and forth.
102-103	51	B running back and forth in four groups of blue lights.
104-105	52	RG four groups of red and green stain lights run back and forth.
106-107	53	Rb four groups of red and blue stain lights run back and forth.
108-109	54	GB four groups of green and blue stains run back and forth.
110-111	55	RGB four sets of red and green blue stain lights run back and forth.
112-113	56	Comprehensive 49-55 effect cycle.
114-115	57	The R red light clock runs back and forth with residual shadows.
116-117	58	The G green light clock ran back and forth with a residual shadow.
118-119	59	B Blue Light Clock Running and Running with a shadow.
120-121	60	The RG red and green stain clock runs back and forth with residual shadows.
122-123	61	The RB red and blue chromaton bells are set up and forth with residual shadows.
124-125	62	The GB green and blue chromaton clock is set to run back and forth with residual shadows.
126-127	63	The RGB red, green and blue stain clock runs back and forth with residual shadows.
128-129	64	Comprehensive 57-63 effect cycle.
130-131	65	R 8 groups of red lights run.
132-133	66	G -eight group of green lights run.
134-135	67	B -eight groups of blue lights run.
136-137	68	RG eight groups of red and green stain running.
138-139	69	Rb eight groups of red and blue stain running.
140-141	70	GB eight groups of green and blue stain running.
142-143	71	RGB eight groups of red and green blue stain running.
144-145	72	Comprehensive 65-71 effect cycle.
146-147	73	R red lights are accumulated on both sides.
148-149	74	G green lights accumulate on both sides.
150-151	75	B accumulation on both sides of the blue light.



152-153	76	Rg red and green stain lamps accumulate on both sides.
154-155	77	The RB red and blue stain lights are accumulated on both sides.
156-157	78	The GB green and blue stain lights are accumulated on both sides.
158-159	79	RGB red, green and blue chromaton lamps accumulate on both sides.
160-161	80	Comprehensive 72-79 effect cycle.
162-163	81	The R-RGB red light is accumulated in clockwise, and the red, green and blue stain lights are accumulated against the clockwise.
164-165	82	The R-G red light accumulates in the case, and the green lamp accumulates when it goes smoothly.
166-167	83	When the B-G blue lamp is stacked, the green light is accumulated against the clockwise.
168-169	84	The B-RG blue light accumulates in the case, and the red and green stain lamp accumulates when it goes smoothly.
170-171	85	The RB-RG red and blue stain lights are accumulated in clockwise, and the red and green staining lights are accumulated against the clockwise.
172-173	86	The RB-GB red and blue stain lights are accumulated against the time, and the green and blue chromosomes are accumulated clockwise.
174-175	87	RGB-GB red and green blue stain lamps are accumulated in clockwise, and the green and blue stain lights are accumulated against the clockwise.
176-177	88	Comprehensive 81-87 effect cycle.
178-179	89	The R-RGB red light runs smoothly, and the red and green blue stains run counter to the time.
180-181	90	R-G red light runs against time, and the green light runs smoothly.
182-183	91	The B-G green light runs counterclockwise and the blue light runs smoothly.
184-185	92	The B-RG red and green staining light runs smoothly, the blue light runs counterclockwise, and after collision, it becomes red, green and blue stain lamp accumulation.
186-187	93	RB-RG red and blue stain light runs smoothly. The red and green stain light runs counterclockwise.
188-189	94	RB-GB red and blue stain light runs smoothly, green and blue stain light runs counterclockwise, and after collision, it becomes red, green and blue stain lamp accumulation.
190-191	95	RGB-GB green and blue stain lamp runs clockwise, red and green blue stains running against time clockwise, and after collision, it becomes red, green and blue stain lamp accumulation.
192-193	96	Comprehensive 89-95 effect cycle.
194-195	97	Rh red lights are refreshed back and forth back and forth.
196-197	98	Green lights are refreshing on both sides.
198-199	99	B -blue lights are refreshed back and forth on both sides.
200-201	100	Rg red and green stain lights are refreshing on both sides.
202-203	101	Rb red and blue stain lights refresh on both sides.
204-205	102	GB green and blue stain lights are refreshing on both sides.
206-207	103	RGB red, green and blue stain lights are refreshed back and forth on both sides.
208-209	104	Comprehensive 97-103 effect cycle.
210-211	105	R 8th group of red lights run back and forth.
212-213	106	The G -eight group of green lights ran back and forth.
214-215	107	B -eight groups of blue lights run back and forth.
216-217	108	RG eight groups of red and green stain lamps run back and forth.



218-219	109	Rb eight groups of red and blue stain lights run back and forth.
220-221	110	GB eight groups of green and blue stain lamps run back and forth.
222-223	111	RGB eight groups of red and green blue stains run back and forth.
224-225	112	Comprehensive 105-111 effect cycle.
226-227	113	R-RGB four sets of red lights run back and forth, and the four groups of red and green blue stains run back and forth.
228-229	114	R-G's four groups of red lights ran back and forth, and four groups of green lights ran back and forth.
230-231	115	B-G's four groups of blue lights ran back and forth, and four groups of green lights ran back and forth.
232-233	116	The B-RG four groups of blue lights ran back and forth, and the four groups of red and green stains ran back and forth.
234-235	117	Rb-RG's four groups of red and blue stain lamps run back and forth, and the four groups of red and green stains run back and forth.
236-237	118	Rb-GB four groups of red and blue stain lamps run back and forth, and four groups of green and blue stain lights run back and forth.
238-239	119	RGB-GB four sets of red, green and blue stains run back and forth, and four groups of green and blue stain lights run back and forth.
240-241	120	Comprehensive 113-119 effect cycle.
242-243	121	The head and tails are refreshed back and forth.
244-245	122	Four groups refresh back and forth, and change color after collision.
246-247	123	Colorful effect one
248-249	124	Colorful effect two
250-251	125	Colorful effect three
252-253	126	Colorful effect four
254-255	127	Model number 1-126 cycle

Inner circle mode effect:

CH value	Model NO.	Effect
0-1	0	Useless
2-3	1	R red light
4-5	2	G green light
6-7	3	B blue light
8-9	4	RG red and green stain lamp
10-11	5	RB red and blue stain lamp
12-13	6	GB green and blue stain lamp
14-15	7	RGB red and green blue stain lamp
16-17	8	Comprehensive 1-7 effect cycle.
18-19	9	R red light X shaped.
20-21	10	G green light X shaped.
22-23	11	B blue light x type.
24-25	12	RG red and green stain light X type.
26-27	13	RB red and blue stain light X type.
28-29	14	GB green and blue stain lamp X type.
30-31	15	RGB red, green and blue stain light X shaped.
32-33	16	Comprehensive 9-15 effect cycle.
34-35	17	R red light Y type.
36-37	18	G green light Y type.



38-39	19	B blue light Y type.
40-41	20	RG red and green staining light Y type.
42-43	21	Rb red and blue stain light Y type.
44-45	22	GB green and blue stain light Y type.
46-47	23	RGB red, green and blue stain light Y type.
48-49	24	Comprehensive 17-23 effect cycle.
50-51	25	R red light K type.
52-53	26	G green light K type.
54-55	27	B blue light K type.
56-57	28	RG red and green stain light K type.
58-59	29	RB red and blue stain light K type.
60-61	30	GB green and blue chromaton lamp K type.
62-63	31	RGB red, green and blue stain light K type.
64-65	32	Comprehensive 25-31 effect cycle.
66-67	33	R red light shot.
68-69	34	G green light shot.
70-71	35	B blue light shot.
72-73	36	Rg red and green stain light shots.
74-75	37	Rb red and blue stain lights shot.
76-77	38	GB green and blue stain lights shot.
78-79	39	RGB red, green and blue stain light shot.
80-81	40	Comprehensive 33-39 effect cycle.
82-83	41	R red lamp tail.
84-85	42	G green lamp tail.
86-87	43	B blue lamp tail.
88-89	44	RG red and green stain lamp tail.
90-91	45	RB red and blue stain lamp tail.
92-93	46	GB green and blue stain lamp tail.
94-95	47	RGB red, green and blue stain lamp tail.
96-97	48	Comprehensive 41-47 effect cycle.
98-99	49	R red lamp halo ring.
100-101	50	G green lamp halo ring.
102-103	51	B blue lamps.
104-105	52	RG red and green stain lamps.
106-107	53	RB red and blue stain lamp.
108-109	54	GB green and blue stain lamp.
110-111	55	RGB red, green and blue stain lamp.
112-113	56	Comprehensive 49-55 effect cycle.
114-115	57	R red light refresh.
116-117	58	G green light refresh.
118-119	59	B blue light refresh.
120-121	60	RG red and green stain light refresh.
122-123	61	Rb red and blue stain light refresh.
124-125	62	GB green and blue stain light refresh.
126-127	63	RGB red, green and blue stain light refresh.
128-129	64	Comprehensive 57-63 effect cycle.
130-131	65	The R red light is turned off after refreshing.



132-133	66	G green light is refreshed and turned off.
134-135	67	B blue light is refreshed and turned off.
136-137	68	Rg red and green staining is refreshed and turned off.
138-139	69	Rb red and blue stain lights are refreshed and turned off.
140-141	70	GB green and blue stain light is refreshed and turned off.
142-143	71	RGB red, green and blue staining lights off after refreshing.
144-145	72	Comprehensive 65-71 effect cycle.
146-147	73	R red lights telescopic.
148-149	74	G green lights are telescopic.
150-151	75	B blue lights are telescopic.
152-153	76	RG red and green stain lamps are telescopic.
154-155	77	Rb red and blue stain lamps are telescopic.
156-157	78	GB green and blue chromatin lamps are telescopic.
158-159	79	RGB red, green and blue stain lamps.
160-161	80	Comprehensive 72-79 effect cycle.
162-163	81	R red lamp head and tail telescopic.
164-165	82	G green light head and tail telescopic.
166-167	83	B blue head tail telescopic.
168-169	84	Rg red and green stain head tails.
170-171	85	Rb red and blue stain head tails.
172-173	86	GB green and blue stain head tails.
174-175	87	RGB red, green and blue stain lamp head tails.
176-177	88	Comprehensive 81-87 effect cycle.
178-179	89	R red light head runs back and forth.
180-181	90	G green head tail runs back and forth.
182-183	91	B running back and forth back and forth.
184-185	92	Rg red and green stain head run back and forth.
186-187	93	Rb red and blue stain head run back and forth.
188-189	94	GB green and blue stain lamp head run back and forth.
190-191	95	RGB red, green and blue dyeing lights run back and forth.
192-193	96	Comprehensive 89-95 effect cycle.
194-195	97	R running back and forth in the tail of the three groups of red light heads.
196-197	98	G three groups of green light heads run back and forth.
198-199	99	B running back and forth in three groups of blue light heads.
200-201	100	RG three sets of red and green dyeing lamp heads run back and forth.
202-203	101	Rb three sets of red and blue stain lamp heads run back and forth.
204-205	102	GB three groups of green and blue stain lamp head run back and forth.
206-207	103	RGB three sets of red, green and blue stain lamps run back and forth.
208-209	104	Comprehensive 97-103 effect cycle.
210-211	105	R red head tail runs back and forth.
212-213	106	G green light head tail runs back and forth.
214-215	107	B running back and forth respectively.
216-217	108	RG red and green stain head tails run back and forth.
218-219	109	RB red and blue stain head tail runs back and forth.
220-221	110	GB green and blue stain head tail runs back and forth.
222-223	111	RGB red, green and blue dyeing lamp head tails run back and forth.
224-225	112	Comprehensive 105-111 effect cycle.



226-227	113	R red light spreads from head to tail.
228-229	114	G green light spreads from head to tail.
230-231	115	B blue light spreads from head to tail.
232-233	116	RG red and green stain lamps spread from head to tail.
234-235	117	The RB red and blue stain lamp spreads from head to tail.
236-237	118	The GB green and blue stain lamp spreads from head to tail.
238-239	119	RGB red and green blue stain lamps spread from head to tail.
240-241	120	Comprehensive 113-119 effect cycle.
242-243	121	Colorful effect one
244-245	122	Colorful effect two
246-247	123	Colorful effect three
248-249	124	Colorful effect four
250-251	125	Colorful effect five
252-253	126	Colorful effect 6
254-255	127	Model number 1-126 cycle

Comprehensive mode of inner and outer circle:

CH value	Model NO.	Effect
0-1	0	Useless
2-3	1	R red lamp inside and outside the outside of the circle full of light
4-5	2	G Green Light Inside and Outside Circle
6-7	3	B Blue Light's inner and outer circles in the inside and outside
8-9	4	RG red and green stain lamp inside and outside the circle of the inside and outside
10-11	5	RB red and blue stain lamp inside and outside the circle is all bright
12-13	6	GB green and blue stain lamp inside and out of the circle light
14-15	7	RGB red, green and blue stain lamp inside and out of the circle
16-17	8	Comprehensive 1-7 effect cycle.
18-19	9	The R red light is refreshed from inside to the outside.
20-21	10	G green light is refreshed from inside out.
22-23	11	B blue light is refreshed from inside.
24-25	12	The RG red and green stain light is refreshed from the inside to the outside.
26-27	13	Rb red and blue stain lights are refreshed from inside to outside.
28-29	14	GB green and blue stain light is refreshed from inside to outside.
30-31	15	RGB red, green and blue stain lights are refreshed from inside to outside.
32-33	16	Comprehensive 9-15 effect cycle.
34-35	17	R red light is refreshed back and forth.
36-37	18	G green light is refreshed back and forth.
38-39	19	B blue light is refreshed back and forth.
40-41	20	RG red and green stain lights are refreshed back and forth.
42-43	21	Rb red and blue chromators refresh back and forth.
44-45	22	GB green and blue stain light refresh back and forth.
46-47	23	RGB red, green and blue stain light refresh back and forth.
48-49	24	Comprehensive 17-23 effect cycle.



50-51	25	R red lights telescopic.
52-53	26	G green lights are telescopic.
54-55	27	B blue lights are telescopic.
56-57	28	RG red and green stain lamps are telescopic.
58-59	29	Rb red and blue stain lamps are telescopic.
60-61	30	GB green and blue chromatin lamps are telescopic.
62-63	31	RGB red, green and blue stain lamps.
64-65	32	Comprehensive 25-31 effect cycle.
66-67	33	R red lights run back and forth.
68-69	34	G green light runs back and forth.
70-71	35	B blue lights run back and forth.
72-73	36	RG red and green stain lights run back and forth.
74-75	37	Rb red and blue stain lights run back and forth.
76-77	38	GB green and blue stain light runs back and forth.
78-79	39	RGB red, green and blue stain lights run back and forth.
80-81	40	Comprehensive 33-39 effect cycle.
82-83	41	R red lights run back and forth.
84-85	42	G green light runs back and forth.
86-87	43	B blue lights run back and forth.
88-89	44	RG red and green stain lights run back and forth.
90-91	45	Rb red and blue stain lights run back and forth.
92-93	46	GB green and blue stain light runs back and forth.
94-95	47	RGB red, green and blue stain lights run back and forth.
96-97	48	Comprehensive 41-47 effect cycle.
98-99	49	R three sets of red lights run back and forth.
100-101	50	G three groups of green lights ran back and forth.
102-103	51	B three groups of blue lights run back and forth.
104-105	52	RG three sets of red and green stain lamps run back and forth.
106-107	53	Rb three sets of red and blue stain lights run back and forth.
108-109	54	GB three groups of green and blue stain lamps run back and forth.
110-111	55	RGB three sets of red and green blue stain lights run back and forth.
112-113	56	Comprehensive 49-55 effect cycle.
114-115	57	R red light head runs back and forth.
116-117	58	G green head tail runs back and forth.
118-119	59	B running back and forth back and forth.
120-121	60	Rg red and green stain head run back and forth.
122-123	61	Rb red and blue stain head run back and forth.
124-125	62	GB green and blue stain lamp head run back and forth.
126-127	63	RGB red, green and blue dyeing lights run back and forth.
128-129	64	Comprehensive 57-63 effect cycle.
130-131	65	The R-GB red light is refreshing, the red and green blue stain lamp runs away in the middle, and then extinguish.
132-133	66	The R-G green light is refreshing, the red lights are led in the middle, and then extinguish.
134-135	67	The B-G blue light is refreshing, the green lights rose in the middle after running, and then extinguished.
136-137	68	The B-RG red and green staining lights are refreshing.



138-139	69	The RB-RG red and blue stain light is refreshed.
140-141	70	The RB-GB green and blue stain light is refreshed.
142-143	71	The RGB-GB red and green blue stain light is refreshed.
144-145	72	Comprehensive 65-71 effect cycle.
146-147	73	The R-RGB red and green blue dyeing light is refreshed.
148-149	74	The R-G-RGB red and green blue stain lights are refreshing.
150-151	75	The R-G-B-RGB red, green and blue dyeing lights are refreshing.
152-153	76	The RGB red and green blue stain lights are refreshed. The four -color lamp collar runs up in the middle and then extinguishes.
154-155	77	The RGB red and green blue stain lights are refreshing. After the five -color lamp collar runs, it rises separately in the middle, and then goes out.
156-157	78	The RGB red and green blue stain lights are refreshing. The six colors of the lights rose in the middle after running, and then extinguished.
158-159	79	The RGB red and green blue stain lights are refreshing. The seven colors of lamp collar run away separately after running, and then go out.
160-161	80	Comprehensive 72-79 effect cycle.
162-163	81	R red lights are refreshed on both sides of the outer ring, and the inner ring telesons are extinguished.
164-165	82	G green lights are refreshed on both sides of the outer ring, and the inner circle is extinguished.
166-167	83	B Blue Light's outer ring refreshes on both sides and extinguishes the inner circle.
168-169	84	The RG red and green stain lights are refreshing on both sides of the outer ring, and the inner ring telescopic is extinguished.
170-171	85	Rb red and blue stain lamps are refreshing on both sides of the outer ring, and the inner ring telescopic is extinguished.
172-173	86	GB green and blue stain lamps are refreshing on both sides of the outer ring, and the inner circle is expanded.
174-175	87	RGB red, green and blue stain lights are refreshing on both sides of the outer ring, and the inner ring is expanded and extinguished.
176-177	88	Comprehensive 81-87 effect cycle.
178-179	89	R red lights are refreshed on both sides of the outer ring.
180-181	90	G -green lights are refreshed on both sides of the outer ring.
182-183	91	B Blue Lights refreshed on both sides of the outer ring, and the inner ring 135 reverse telescopic, 246 forward retractable.
184-185	92	The RG red and green stain lights are refreshed on both sides of the outer ring.
186-187	93	Rb red and blue stain lamps are refreshed on both sides of the outer ring.
188-189	94	The GB green and blue stain lamp is refreshed on both sides of the outer ring.
190-191	95	RGB red, green and blue dyeing lights are refreshed on both sides of the outer ring.
192-193	96	Comprehensive 89-95 effect cycle.
194-195	97	The two colors of the R-RGB are refreshed in the outer ring, and the two colors are extinguished after telescoping in the inner ring.
196-197	98	The two colors of the R-G red and green are refreshed in the outer ring, and the two colors of the red and green are extinguished after telescoping in the inner ring.
198-199	99	The G-B green and blue colors are refreshed in the outer ring, and the two colors of green and blue are extinguished after telescopic inner ring.
200-201	100	The two colors of the RG-B are refreshed in the outer ring, and the two colors are extinguished after telescoping in the inner ring.



202-203	101	The two colors of the RG-RB are refreshed in the outer ring, and the two colors are extinguished after telescoping in the inner ring.
204-205	102	The two colors of the RB-GB are refreshed in the outer ring, and the two colors are extinguished after telescoping in the inner ring.
206-207	103	The two colors of the RGB-GB are refreshed in the outer ring, and the two colors are extinguished after telescoping in the inner ring.
208-209	104	Comprehensive 97-103 effect cycle.
210-211	105	The two colors of the R-RGB are refreshed in the outer ring, and the two faces are extinguished after telescoping in the inner ring.
212-213	106	The two colors of R-G red and green are refreshed in the outer ring, and the two colors of red and green are extinguished after telescoping in the inner ring.
214-215	107	The G-B green and blue color is refreshed in the outer ring, and the two colors of green and blue are extinguished after the inner ring telescopic.
216-217	108	The two colors of RG-B are refreshed in the outer ring, and the two colors are extinguished after telescopic in the inner ring.
218-219	109	The two colors of RG-RB are refreshed in the outer ring, and the two colors are extinguished after telescopic in the inner ring.
220-221	110	The two colors of the RB-GB are refreshed in the outer ring, and the two colors are extinguished after telescoping in the inner ring.
222-223	111	The two colors of RGB-GB are refreshed in the outer ring, and the two colors are extinguished after telescoping in the inner ring.
224-225	112	Comprehensive 105-111 effect cycle.
226-227	113	R red lamp outer ring pendulum, the inner circle is died.
228-229	114	G Green Lantern's outer ring pendulum, the inner circle is died.
230-231	115	B blue lamp outside pendulum, the inner circle is died.
232-233	116	The outer ring of the RG red and green stain lamp is died in the inner circle.
234-235	117	The outer ring of the RB red and blue stain lamp is died in the inner circle.
236-237	118	The outer ring of the GB green and blue stain lamp is died in the inner circle.
238-239	119	The outer ring of the RGB red, green and blue stain lamp is died in the inner circle.
240-241	120	Comprehensive 113-119 effect cycle.
242-243	121	Colorful effect one
244-245	122	Colorful effect two
246-247	123	Colorful effect three
248-249	124	Colorful effect four
250-251	125	Colorful effect five
252-253	126	Colorful effect 6
254-255	127	Model number 1-126 cycle